

# ***Mondriaan, partitioning software for sparse matrix computations***

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# Outline

- Mondriaan: sparse matrix-vector multiplication, partitioning matrix and vectors for parallel computations
- Applications in physics: DNA electrophoresis, amorphous silicon
- Software issues: GNU, C, BSP, MPI



# Sparse matrix-vector multiplication $\mathbf{u} := A\mathbf{v}$

$A$  sparse  $m \times n$  matrix

$\mathbf{u}$  dense  $m$ -vector

$\mathbf{v}$  dense  $n$ -vector

- Sequential computation

$$u_i := \sum_{j=0}^{m-1} a_{ij} v_j$$

- Important for iterative solvers:  
linear systems, eigensystems
- Models interaction  $a_{ij}$  between particles  $i, j$



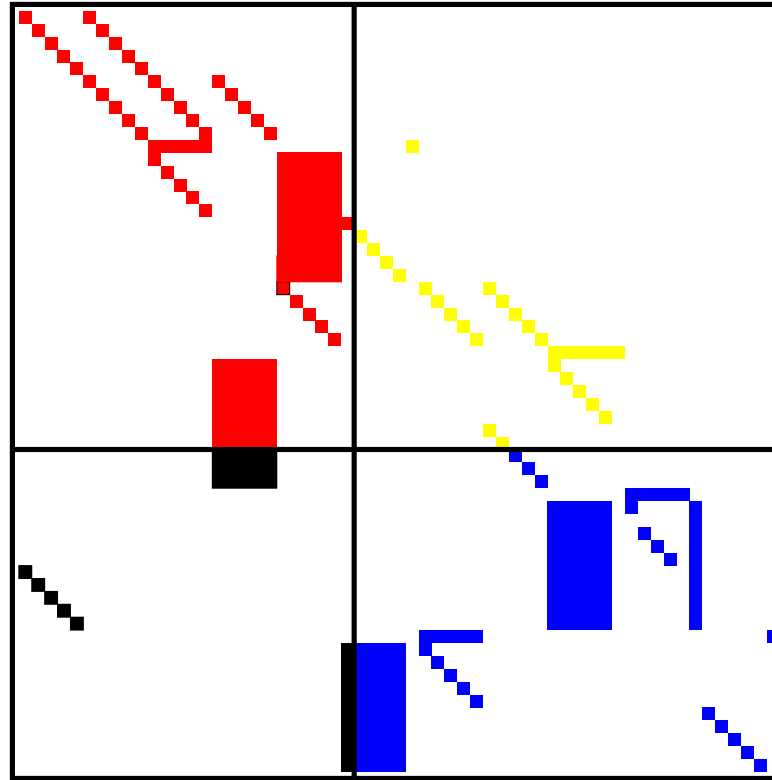
# Parallel sparse matrix-vector multiplication

Processor  $s$  ( $0 \leq s < p$ ) participates in four phases:

1. sends its vector components  $v_j$  to processors with a nonzero  $a_{ij}$  in matrix column  $j$ ;
2. computes products  $a_{ij}v_j$  for its nonzeros  $a_{ij}$  and adds the results into a contribution  $u_{is}$ ;
3. sends its nonzero contributions  $u_{is}$  to the processor that owns  $u_i$ ;
4. adds received contributions  $u_i = \sum_{t=0}^{p-1} u_{it}$ ;



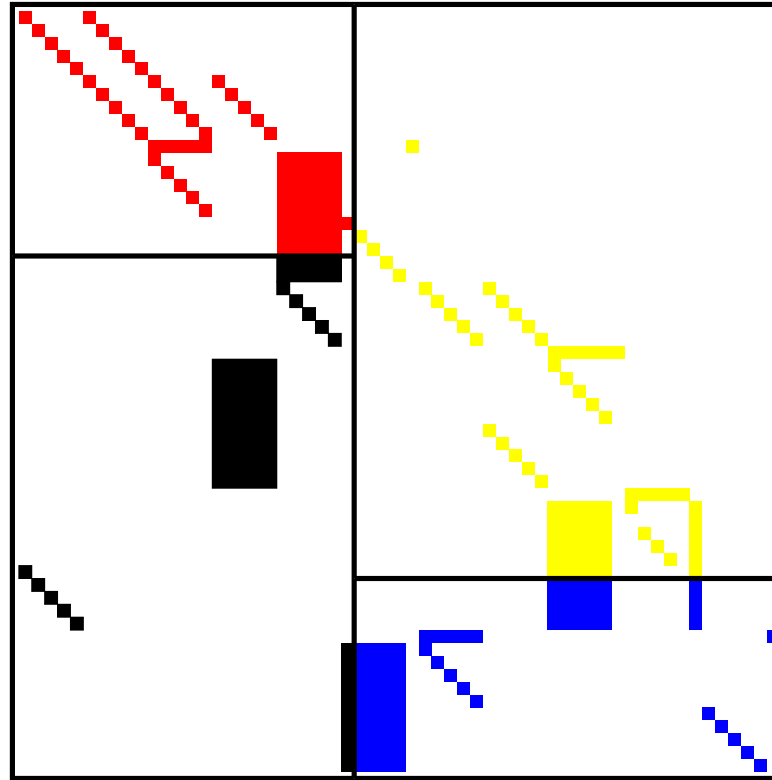
# Cartesian matrix partitioning



- Block distribution of  $59 \times 59$  matrix `impcol_b` with 312 nonzeros, for  $p = 4$
- #nonzeros per processor: 126, 28, 128, 30



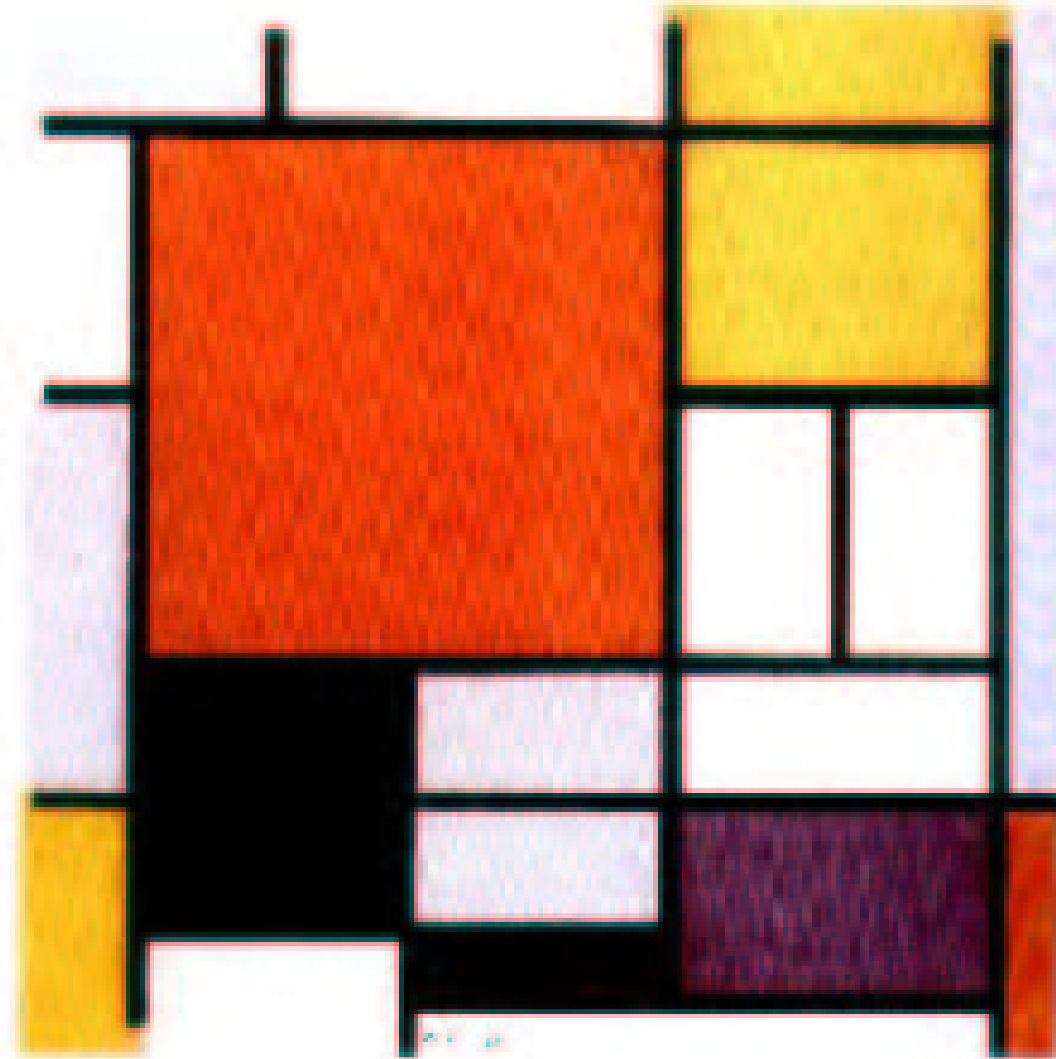
# Non-Cartesian matrix partitioning



- Block distribution of  $59 \times 59$  matrix `impcol_b` with 312 nonzeros, for  $p = 4$
- #nonzeros per processor: 76, 76, 80, 80



# *Composition with Red, Yellow, Blue and Black*



Universiteit Utrecht

Piet Mondriaan 1921

# Communication volume for partitioned matrix

**Theorem.** Given  $A$ :  $m \times n$  matrix,  
 $A_0, \dots, A_k$  mutually disjoint subsets of  $A$  ( $k \geq 1$ ). Then

$$V(A_0, \dots, A_k) = V(A_0, \dots, A_{k-2}, A_{k-1} \cup A_k) + V(A_{k-1}, A_k).$$

Here  $V(A_0, \dots, A_k)$  is the matrix-vector communication volume corresponding to the subsets  $A_0, \dots, A_k$ .

$\Rightarrow$  each split can be done independently





# Recursive bipartitioning algorithm (alternating)

**MatrixPartition**( $A, sign, p, \epsilon$ )

*input:*  $sign$ : direction of first bipartitioning

$\epsilon$ : allowed load imbalance,  $\epsilon > 0$ .

*output:*  $p$ -way partitioning of  $A$  with imbalance  $\leq \epsilon$ .

**if**  $p > 1$  **then**

$q := \log_2 p$ ;

$(A_0, A_1) := h(A, sign, \epsilon/q)$ ; **magic bipartitioning**

$maxnz := \frac{nz(A)}{p} (1 + \epsilon)$ ;

$\epsilon_0 := \frac{maxnz}{nz(A_0)} \cdot \frac{p}{2} - 1$ ;

$\epsilon_1 := \frac{maxnz}{nz(A_1)} \cdot \frac{p}{2} - 1$ ;

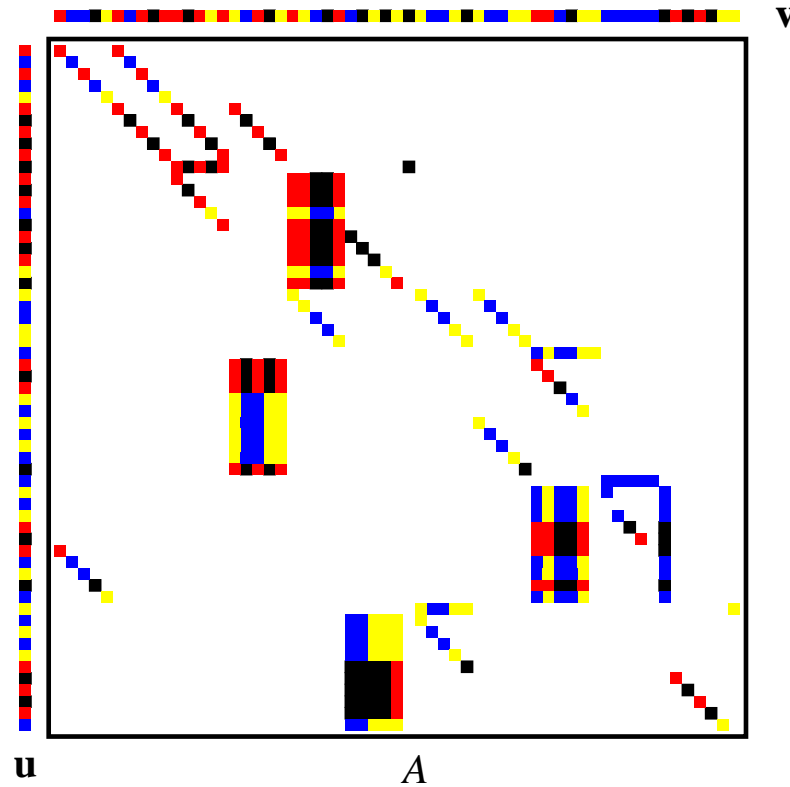
**MatrixPartition**( $A_0, -sign, \epsilon_0, p/2$ );

**MatrixPartition**( $A_1, -sign, \epsilon_1, p/2$ );

**else** output  $A$ ;



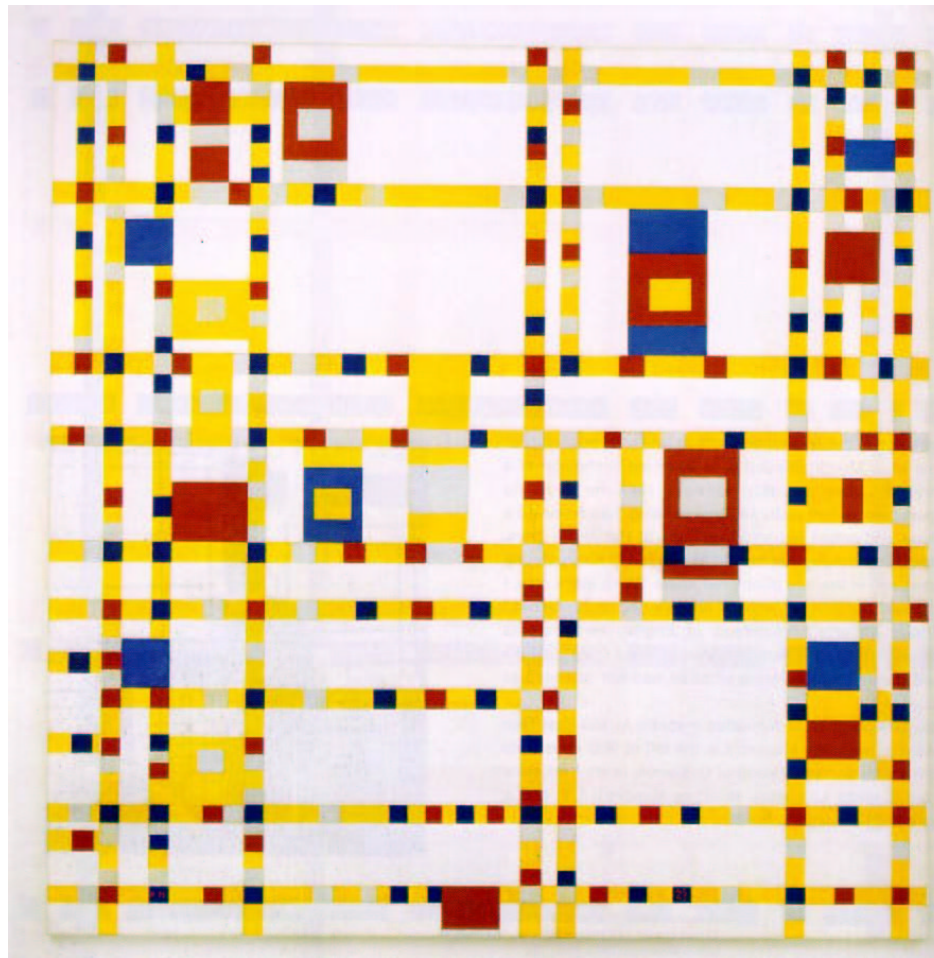
# Vector partitioning (balancing communication)



- Matrix partitioning: try both directions, choose the best
- Vector partitioning:  $v_j \mapsto$  one of the owners of a nonzero in matrix column  $j$ ,  $u_i \mapsto$  owner in matrix row  $i$



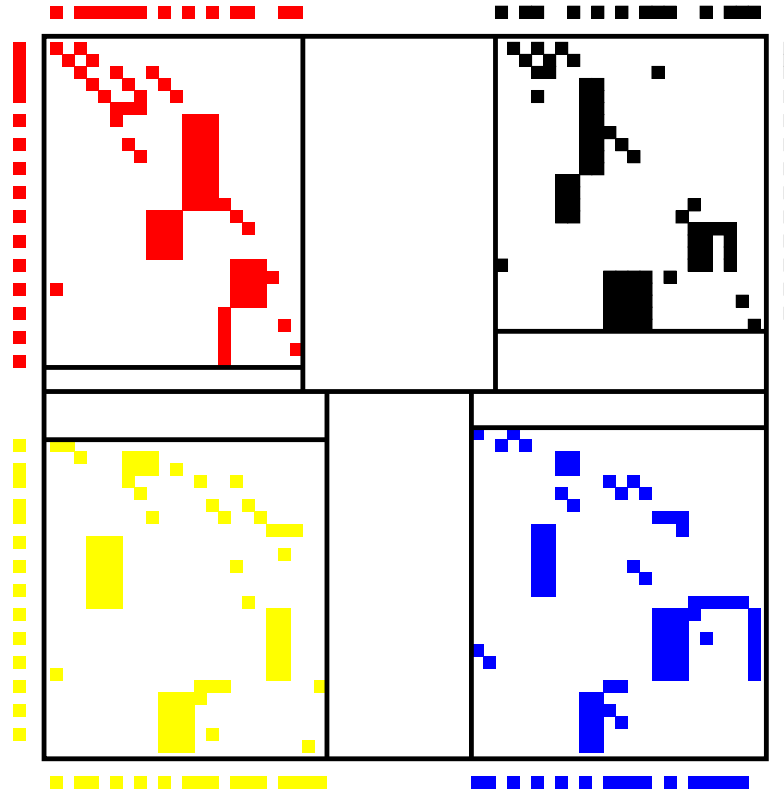
# *Broadway Boogie Woogie*



Piet Mondriaan 1942-43



# Local view

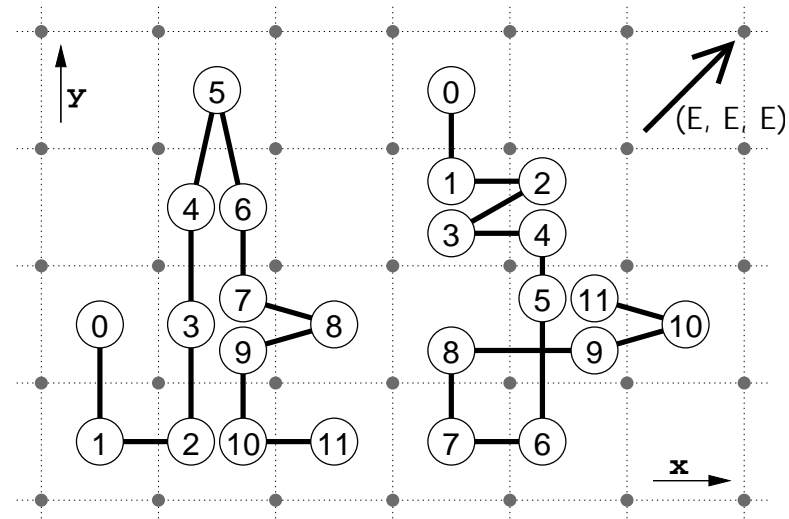
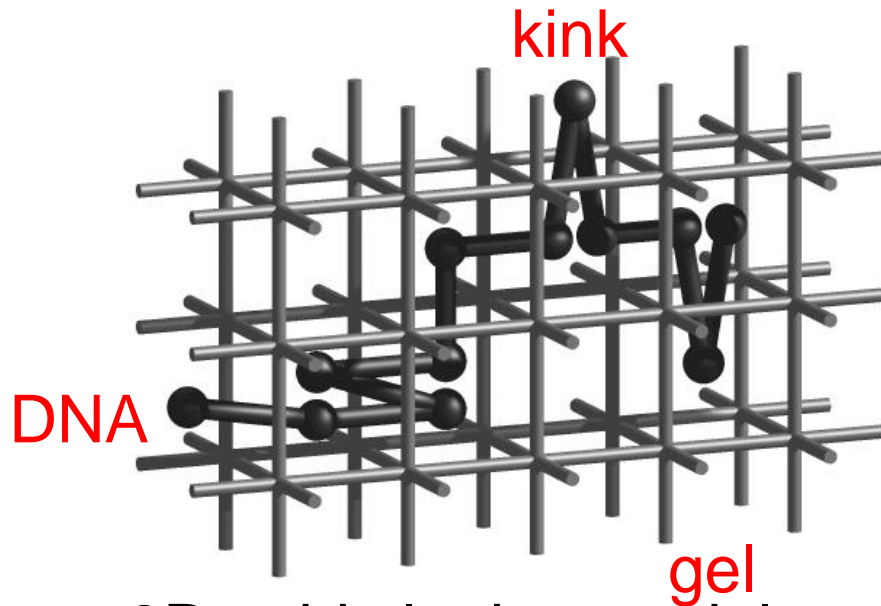


- First horizontal split, then two independent vertical splits
- Empty parts: no communication, no further splits
- Submatrix sizes:  $27 \times 21$ ,  $26 \times 23$ ,  $27 \times 24$ ,  $24 \times 22$



# Application: cage model for DNA electrophoresis

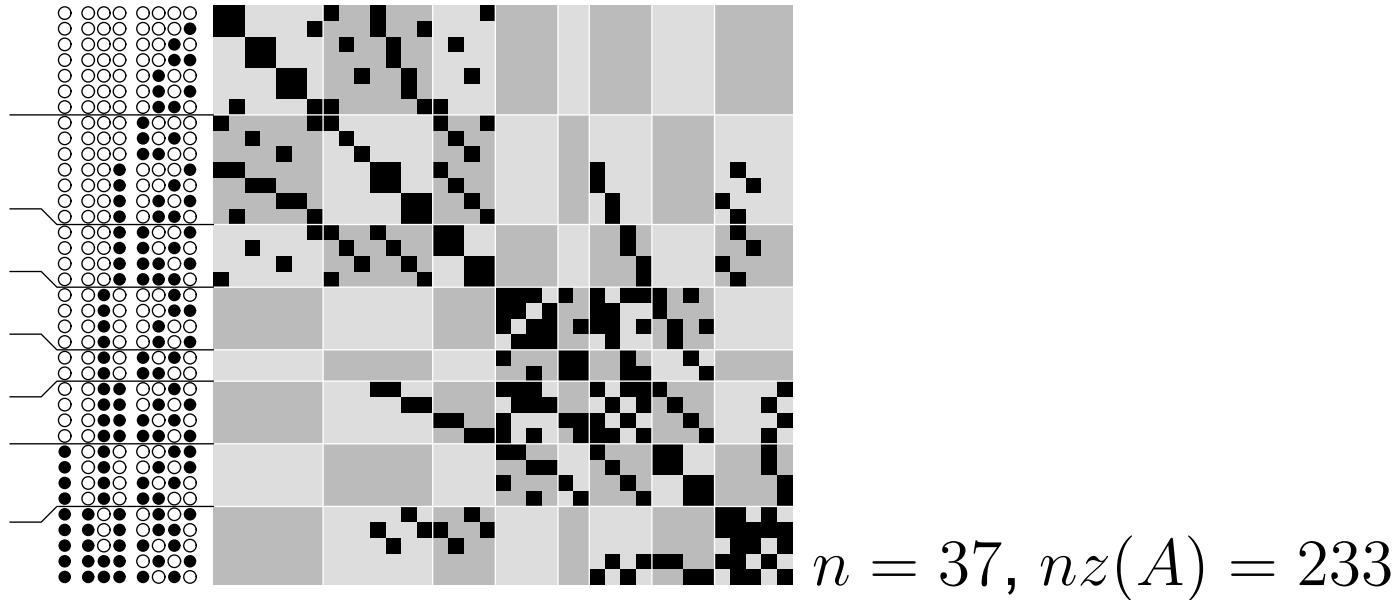
(A. van Heukelum, G. T. Barkema, R. H. Bisseling,  
*J. Comp. Phys.* 2002, to appear)



- 3D cubic lattice models a gel
- DNA polymer reptates: kinks, end points move
- DNA sequencing machines: electric field  $E$ .  
Our aim: study drift velocity  $v(E)$ .



# Transition matrix of Markov model



- Reduced transition matrix for polymer length  $L = 5$ .
- Polymer state  $\sim$  binary number  $\sim$  vector component  
Nonzero  $\sim$  allowed move between two states
- Heuristic vector partitioning based on physical structure:  
 $p = 8$ . Induced matrix partitioning into 64 submatrices,  
some empty. Assign these to 8 processors.



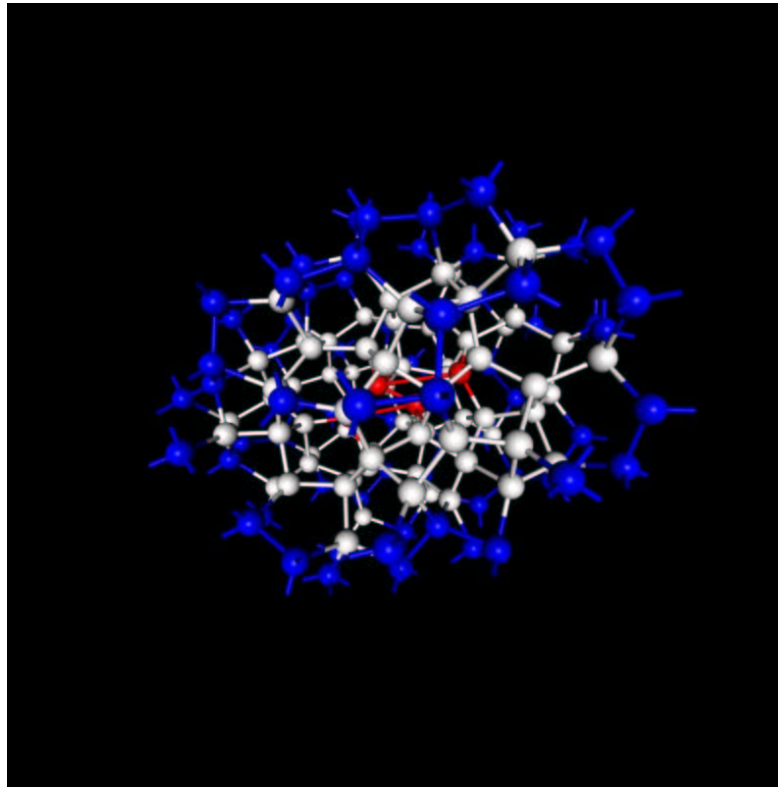
# Partitioning results: Mondriaan vs. heuristic

- Reduced transition matrix for polymer length  $L = 12$ .  
 $n = 130228$ ,  $nz(A) = 2032536$ .  
Reduction factor by exploiting symmetries: 2786.
- $p = 8$  processors,  $\epsilon = 3\%$  load imbalance.
- Mondriaan version 1.0 (May 10, 2002) ,  
 $\text{distr}(\mathbf{u}) = \text{distr}(\mathbf{v})$ ,  $\text{distr}(a_{ij}) = \text{distr}(a_{ji})$ ,  
Total communication volume: 70632 data words.
- Computation balance: avg = 508134 max = 523370 flops  
Communication balance: avg = 8829 max = 13153 words
- BSP cost:  
 $523370 + 13153 \mathbf{g} + 4\mathbf{l}$  (Mondriaan)  
 $545156 + 64716 \mathbf{g} + 2\mathbf{l}$  (heuristic)  
 $\mathbf{g}$  = communication time per data word  
 $\mathbf{l}$  = synchronisation time



# Application: 20000-atom model of amorphous silicon

(M. A. Stijnman, R. H. Bisseling, G. T. Barkema,  
*Comp. Phys. Comm.* 2002, to appear)

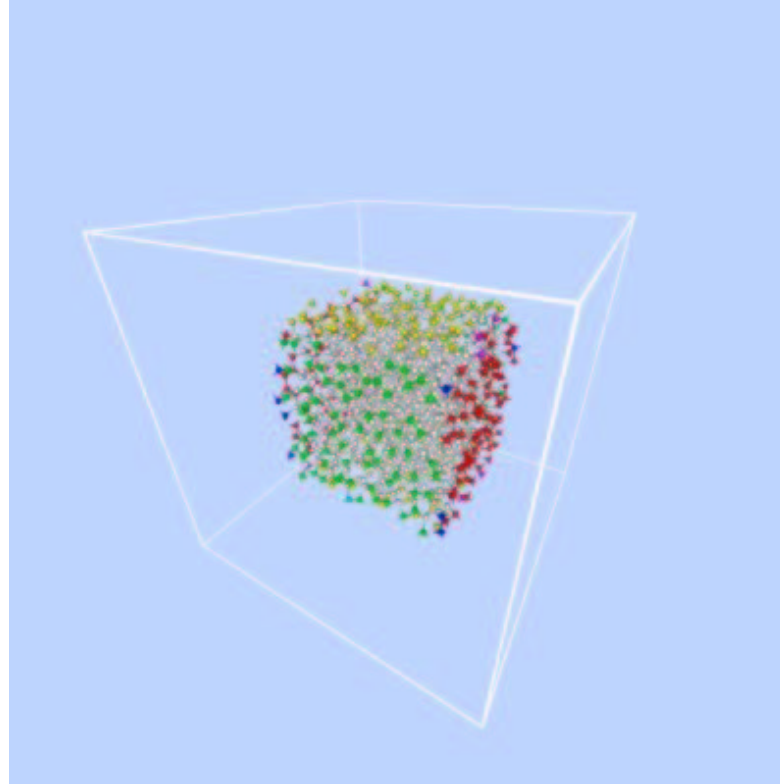


- Every atom has 4 bonds
- **Bond transposition** is tried; system relaxed globally until minimum energy achieved. Repeated many times.





# Simple Cubic distribution



- Split cubic simulation box into  $p = k^3$  subdomains
- Surface-to-volume (S/V) ratio  
= Communication-to-computation ratio =  $6p^{1/3}$



# Face Centered Cubic sphere packing

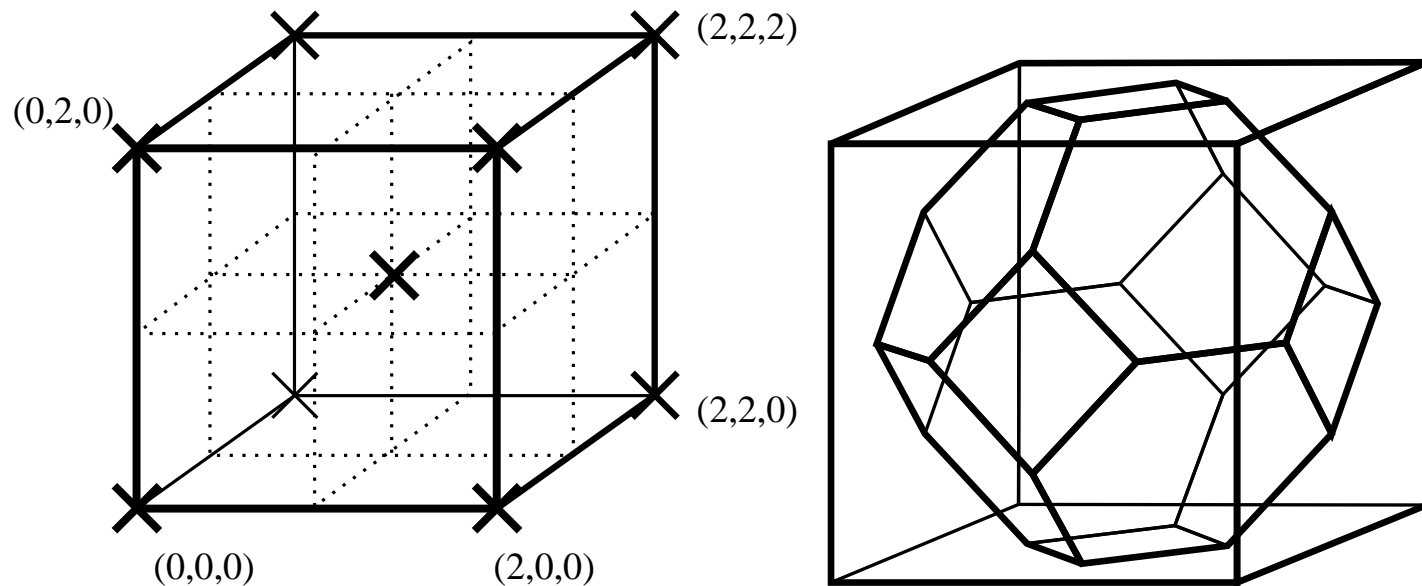


Market, San Christóbal de las Casas, Mexico (1993)

- FCC is proven densest sphere packing in 3D (Hales 1998).



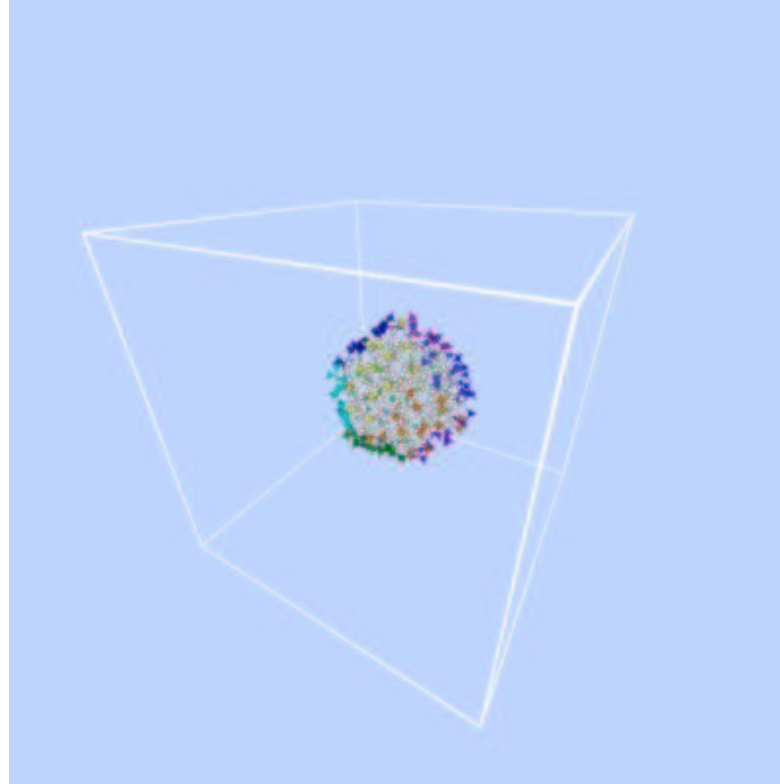
# Body Centered Cubic sphere packing



- BCC is less dense sphere packing in 3D, but best single-cell space partitioning known so far for minimising surface area (Kelvin conjecture 1887)
- Voronoi cell is truncated octahedron.  $S/V$  ratio =  $5.31p^{1/3}$ .
- Even better: sphere with  $S/V$  ratio =  $4.83p^{1/3}$ , but can't fill space!



# Body Centered Cubic distribution



- Split cubic simulation box into  $p = 2k^3$  subdomains.  
(Can be generalised to  $p = 2k_1k_2k_3$ .)



# Partitioning: Mondriaan vs. geometric

- Create particle matrix for 20000 particles:
  - $a_{ij} \neq 0$  if particle  $i$  connected to particle  $j$ .
  - 4 bonds + self-connectivity  $\Rightarrow$  5 nonzeros per row.
  - $n = 20000$ ,  $nz(A) = 100000$ .
- Run 1D Mondriaan version 1.0 with:  
distr( $\mathbf{u}$ ) = distr( $\mathbf{v}$ ), distr( $a_{ij}$ ) = distr( $a_{ji}$ ),
- $p = 16$  processors,  $\epsilon = 3\%$  load imbalance.
- Convert vector distribution to particle distribution:  
if  $u_i \mapsto P(s)$  then particle  $i \mapsto P(s)$



# Partitioning results: Mondriaan vs. geometric

- Interior = set of particles inside processor
- Halo = set of particles outside processor, within distance of 2 bonds

Partitioning method	interior		halo	
	max	avg	max	avg
Simple cubic	1284	1250	1054	1033
Mondriaan $A$	1287	1250	1157	1013
Mondriaan $A^2$	1287	1250	1049	974
BCC	1277	1250	904	874



# Software issues

- Mondriaan version 1.0 released May 10, 2002 under GNU public license. Freedom to adapt to your needs.
- Written in C, in object-oriented style, but without the guarantees of C++. Sequential program.



■ <http://www.math.uu.nl/people/bisseling/Mondriaan>



# Conclusions and future work

- Mondriaan is a powerful general-purpose partitioner, often performing as well as application-specific partitioners: polymer configurations, many-particle systems.
- Current and future work:
  - Parallel version in BSPLib, MPI.
  - Templates package of iterative solvers in C++, BSPLib, MPI using Mondriaan partitioning.
  - Applications ...

