## TOWARDS THE MINIMIZATION OF GLOBAL MEASURES OF CONGESTION POTENTIAL FOR MOVING POINTS

Will Evans
Ivor van der Hoog
David Kirkpatrick
Maarten Löffler

MOVING POINTS

## MOVING POINTS

Location-aware mobile devices

## MOVING POINTS

Location-aware mobile devices GPS systems

## MOVING POINTS

Location-aware mobile devices GPS systems


## MOVING POINTS

Location-aware mobile devices GPS systems
Smart phones


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones

## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks

## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks

## $\theta$

## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks

## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking

## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking

## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking
New geometric data sets


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking
New geometric data sets Often very large


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking
New geometric data sets
Often very large
Imprecise in nature


## MOVING POINTS

Location-aware mobile devices
GPS systems
Smart phones
Wireless sensor networks
Flock tracking
New geometric data sets
Often very large
Imprecise in nature
Dynamic / unpredictable


## UNCERTAIN POINTS

## UNCERTAIN POINTS <br> Motion causes imprecision

## UNCERTAIN POINTS

Motion causes imprecision Suppose we have a moving point $p$

## UNCERTAIN POINTS

Motion causes imprecision Suppose we have a moving point $p$

## UNCERTAIN POINTS

Motion causes imprecision
Suppose we have a moving point $p$
We know an upper bound on its speed

## UNCERTAIN POINTS

Motion causes imprecision
Suppose we have a moving point $p$
We know an upper bound on its speed In 1 time step $p$ can move at most $d$

## UNCERTAIN POINTS

Motion causes imprecision
Suppose we have a moving point $p$
We know an upper bound on its speed In 1 time step $p$ can move at most $d$


## UNCERTAIN POINTS

Motion causes imprecision
Suppose we have a moving point $p$
We know an upper bound on its speed In 1 time step $p$ can move at most $d$


## UNCERTAIN POINTS

Motion causes imprecision
Suppose we have a moving point $p$
We know an upper bound on its speed In 1 time step $p$ can move at most $d$


## UNCERTAIN POINTS

Motion causes imprecision
Suppose we have a moving point $p$
We know an upper bound on its speed In 1 time step $p$ can move at most $d$ We model the uncertainty region of $p$ in the next time step by a disk of radius $d$


## UNCERTAIN POINTS

Motion causes imprecision
Suppose we have a moving point $p$
We know an upper bound on its speed In 1 time step $p$ can move at most $d$ We model the uncertainty region of $p$ in the next time step by a disk of radius $d$


## UNCERTAIN POINTS

## UNCERTAIN POINTS <br> Consider $n$ moving points

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$
$B$


8

## 8

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$
Points follow som Bunknown $z$-monotone trajectory


8
8

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$
Points follow som Bunknown $z$-monotone trajectory


## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$ Points follow som Bunknown z-monotone trajectory


## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$
Points follow som Bunknown $z$-monotone trajectory
Because of siged limit, they stay in cones

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$
Points follow som Bunnown $z$-monotone trajectory
Because of siged limin they stay in cones

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$
Points follow som unknown $z$-monotone trajectory
Because of sighed limit they stay in cones Gie cones inf sect , $\Rightarrow t$ in di of radius

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$
Points follow som unknown $z$-monotone trajectory
Because of sighed limit they stay in cones Gie cones inf sect , $\Rightarrow t$ in di of radius

## UNCERTAIN POINTS

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ We can view $\left(p_{i}, t-t_{i}\right)$ as points in $\mathbb{R}^{3}$
Points follow some unknown $z$-monotone trajectory
Because of speed limit, they stay in cones
The cones intersect $z=t$ in disks of radius $t-t_{i}$, which are the uncertainty regions.

## LOCATION QUERIES

## LOCATION QUERIES

Consider $n$ moving points

## LOCATION QUERIES <br> Consider $n$ moving points

8
8
令
B.

## LOCATION QUERIES

Consider $n$ moving points Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$

8
8

옹

## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$

8


## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$


## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$


## LOCATION QUERIES

## Consider $n$ moving points

Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$

## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$ We can query a point to update it


## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$
Each unit of time, all regions grow by $d$ We can query a point to update it


## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$ We can query a point to update it Takes 1 unit of time to execute


## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$ We can query a point to update it Takes 1 unit of time to execute


## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$
Each unit of time, all regions grow by $d$
We can query a point to update it
Takes 1 unit of time to execute After a query, one region collapses to a point, but all other regions grow


## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$ We can query a point to update it Takes 1 unit of time to execute After a query, one region collapses to a point, but all other regions grow


## LOCATION QUERIES

Consider $n$ moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$ We can query a point to update it Takes 1 unit of time to execute After a query, one region collapses to a point, but all other regions grow


## CONGESTION MEASURES

## CONGESTION MEASURES

Consider a set of regions

## CONGESTION MEASURES

Consider a set of regions

## CONGESTION MEASURES

Consider a set of regions What do they tell us about the point set?


## CONGESTION MEASURES

Consider a set of regions
What do they tell us about the point set?
The more they overlap, the less information we have.

## CONGESTION MEASURES

Consider a set of regions
What do they tell us about the point set?
The more they overlap, the less information we have.

## CONGESTION MEASURES

Consider a set of regions
What do they tell us about the point set?
The more they overlap, the less information we have.

## CONGESTION MEASURES

Consider a set of regions
What do they tell us about the point set?
The more they overlap, the less information we have.
How do we measure how much a set of regions is "overlapping"?

PLY

PLY
Ply of a point

PLY
Ply of a point
Given a set of regions

PLY
Ply of a point
Given a set of regions

PLY
Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$

PLY
Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$

PLY
Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$
Ply of the set of regions

Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$
Ply of the set of regions
Maximum ply of all points

Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$
Ply of the set of regions
Maximum ply of all points

$$
\Delta=\max _{p} \delta(p)
$$

Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$
Ply of the set of regions
Maximum ply of all points
$\Delta=\max _{p} \delta(p)$

Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$
Ply of the set of regions
Maximum ply of all points
$\Delta=\max _{p} \delta(p)$
Low ply is good!

Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$
Ply of the set of regions
Maximum ply of all points
$\Delta=\max _{p} \delta(p)$
Low ply is good!
High ply is not necessarily bad.

Ply of a point
Given a set of regions
$\delta(p)=|\{R: p \in R\}|$
Ply of the set of regions
Maximum ply of all points
$\Delta=\max _{p} \delta(p)$
Low ply is good!
High ply is not necessarily bad.
Ply is a local congestion measure.

## TOTAL DEGREE

## TOTAL DEGREE

Degree of a region

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects $d(R)=\left|\left\{R^{\prime}: R \cap R \neq \emptyset\right\}\right|$

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects $d(R)=\left|\left\{R^{\prime}: R \cap R \neq \emptyset\right\}\right|$

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects $d(R)=\left|\left\{R^{\prime}: R \cap R \neq \emptyset\right\}\right|$
Total degree of a set of regions

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects $d(R)=\left|\left\{R^{\prime}: R \cap R \neq \emptyset\right\}\right|$
Total degree of a set of regions Sum of degrees of all regions

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects $d(R)=\left|\left\{R^{\prime}: R \cap R \neq \emptyset\right\}\right|$
Total degree of a set of regions Sum of degrees of all regions

$$
D=\sum_{R} d(R)
$$

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects $d(R)=\left|\left\{R^{\prime}: R \cap R \neq \emptyset\right\}\right|$
Total degree of a set of regions Sum of degrees of all regions

$$
D=\sum_{R} d(R)
$$

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects $d(R)=\left|\left\{R^{\prime}: R \cap R \neq \emptyset\right\}\right|$
Total degree of a set of regions Sum of degrees of all regions
$D=\sum_{R} d(R)$
twice the number of edges in the disk intersection graph

## TOTAL DEGREE

Degree of a region
Number of other regions is intersects $d(R)=\left|\left\{R^{\prime}: R \cap R \neq \emptyset\right\}\right|$
Total degree of a set of regions Sum of degrees of all regions $D=\sum_{R} d(R)$
twice the number of edges in the disk intersection graph
Total degree is a global congestion measure.


PROBLEM STATEMENT

PROBLEM STATEMENT
Input

## PROBLEM STATEMENT

Input
Set of $n$ moving points with initial regions

## PROBLEM STATEMENT

Input
Set of $n$ moving points with initial regions Target value $\tau$

## PROBLEM STATEMENT

Input
Set of $n$ moving points with initial regions Target value $\tau$
Strategy

## PROBLEM STATEMENT

Input
Set of $n$ moving points with initial regions Target value $\tau$
Strategy
Select one region to query each time step

## PROBLEM STATEMENT

Input
Set of $n$ moving points with initial regions Target value $\tau$
Strategy
Select one region to query each time step Keep the total degree of the intersection graph under $\tau$

## PROBLEM STATEMENT

Input
Set of $n$ moving points with initial regions Target value $\tau$
Strategy
Select one region to query each time step Keep the total degree of the intersection graph under $\tau$
Problem

## PROBLEM STATEMENT

Input
Set of $n$ moving points with initial regions Target value $\tau$
Strategy
Select one region to query each time step Keep the total degree of the intersection graph under $\tau$
Problem
Decide whether such a strategy exists.

## STATIC MOVING POINTS

## STATIC MOVING POINTS

Consider $n$ non-moving points

## STATIC MOVING POINTS

Consider $n$ non-moving points

8
8
会
B

## STATIC MOVING POINTS

Consider $n$ non-moving points Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$

8
8
令

## STATIC MOVING POINTS

Consider $n$ non-moving points Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$ Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$

## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$
Each unit of time, all regions grow by $d$ We can query a point to update it


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$
Each unit of time, all regions grow by $d$ We can query a point to update it


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$ Each unit of time, all regions grow by $d$ We can query a point to update it Takes 1 unit of time to execute


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$
Each unit of time, all regions grow by $d$ We can query a point to update it Takes 1 unit of time to execute


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$
Each unit of time, all regions grow by $d$
We can query a point to update it
Takes 1 unit of time to execute After a query, one region collapses to a point, but all other regions grow


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$
Each unit of time, all regions grow by $d$
We can query a point to update it
Takes 1 unit of time to execute After a query, one region collapses to a point, but all other regions grow


## STATIC MOVING POINTS

Consider $n$ non-moving points
Suppose that for each point we know a location $p_{i}$ and an associated time stamp $t_{i}$
Then the current uncertainty region of each point is a disk centered at $p_{i}$
Each unit of time, all regions grow by $d$
We can query a point to update it
Takes 1 unit of time to execute After a query, one region collapses to a point, but all other regions grow


## 1-DIMENSIONAL POINTS

## 1-DIMENSIONAL POINTS <br> Points are on a line

## 1-DIMENSIONAL POINTS Points are on a line

## 1-DIMENSIONAL POINTS <br> Points are on a line

y $B \quad 8 \quad 8 \quad 8 \quad 8 g \theta$

## 1-DIMENSIONAL POINTS

Points are on a line We play the same game


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game

## 1-DIMENSIONAL POINTS

Points are on a line We play the same game


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game We want a small intersection graph


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game We want a small intersection graph


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game We want a small intersection graph


## 1-DIMENSIONAL POINTS

Points are on a line We play the same game We want a small intersection graph What is a good strategy?

THEOREM

## THEOREM

For any target value $\tau$, either (i) any query strategy has uncertainty intervals with intersection graph of degree $\Omega(\tau)$ at some point in any time interval of length $\tau$, or
(ii) a simple query strategy guarantees that the total degree in the intersection graph of the uncertainty intervals is $O(\tau)$ at all times.

## THEOREM

For any target value $\tau$, either (i) $\ldots$, or
(ii) a simple query strategy guarantees that the total degree in the intersection graph of the uncertainty intervals is $O(\tau)$ at all times.

The smallest $\tau$ for which (ii)
applies is the critical degree

THE STRATEGY

## THE STRATEGY

Critical radius of point $p$

## THE STRATEGY

Critical radius of point $p$

## THE STRATEGY

Critical radius of point $p$
Smallest $r$ such that the ball of radius $r$ around $p$ contains at least $\frac{c \tau}{r}$ other points

## THE STRATEGY

Critical radius of point $p$
Smallest $r$ such that the ball of radius $r$ around $p$ contains at least $\frac{c \tau}{r}$ other points


## THE STRATEGY

Critical radius of point $p$
Smallest $r$ such that the ball of radius $r$ around $p$ contains at least $\frac{c \tau}{r}$ other points

## THE STRATEGY

Critical radius of point $p$
Smallest $r$ such that the ball of radius $r$ around $p$ contains at least $\frac{c \tau}{r}$ other points Points in denser areas have smaller $r$

## THE STRATEGY

Critical radius of point $p$
Smallest $r$ such that the ball of radius $r$ around $p$ contains at least $\frac{c \tau}{r}$ other points
Points in denser areas have smaller $r$
Plan: query each point before it reaches its critical gidius

## THE STRATEGY

Critical radius of point $p$
Smallest $r$ such that the ball of radius $r$ around $p$ contains at least $\frac{c \tau}{r}$ other points
Points in denser areas have smaller $r$
Plan: query each point before it reaches its critical gidius

If we do, the total degkee is $\leq \tau$ !

## THE STRATEGY

Plan: query each point before it reaches its critical radius


## THE STRATEGY

Plan: query each point before it reaches its critical radius How do we do that?


## THE STRATEGY

Plan: query each point before it reaches its critical radius

How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...


## THE STRATEGY

Plan: query each point before it reaches its critical radius
How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...
... and then there is no strategy that achieves total degree $\overbrace{}^{\tau}$

## THE STRATEGY

Plan: query each point before it reaches its critical radius

How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...
... and then there is no strategy that achieves total degree $\Im^{\tau}$
Otherwise, solve schearling problem by grouping points in $\nexists$ quadtree

## THE STRATEGY

Plan: query each point before it reaches its critical radius

How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...
... and then there is no strategy that achieves total degree $\leq \tau$
Otherwise, solve scheduling problem by grouping points in a quadtree


## THE STRATEGY

Plan: query each point before it reaches its critical radius
How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...
... and then there is no strategy that achieves total degree $\leq \tau$
Otherwise, solve scheduling problem by grouping points in a quadtree

## THE STRATEGY

Plan: query each point before it reaches its critical radius
How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...
... and then there is no strategy that achieves total degree $\leq \tau$
Otherwise, solve scheduling problem by grouping points in a quadtree

## THE STRATEGY

Plan: query each point before it reaches its critical radius
How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...
... and then there is no strategy that achieves total degree $\leq \tau$
Otherwise, solve scheduling problem by grouping points in a quadtree


## THE STRATEGY

Plan: query each point before it reaches its critical radius
How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...
... and then there is no strategy that achieves total degree $\leq \tau$
Otherwise, solve scheduling problem by grouping points in a quadtree


## THE STRATEGY

Plan: query each point before it reaches its critical radius
How do we do that?
If $\sum \frac{1}{r_{i}}>1$, this is impossible...
... and then there is no strategy that achieves total degree $\leq \tau$
Otherwise, solve scheduling problem by grouping points in a quadtree
Points in level $\ell$ get query frequency $\frac{1}{2^{\ell}}$


## OPEN PROBLEM

$\because$
$8-8$ है 8,89

## OPEN PROBLEM

How do we make this dynamic?

E 8 \& \& \& \& 8, 89

## OPEN PROBLEM

How do we make this dynamic? Problem: critical value $\tau$ changes

## 8



8 है 8 8xat

## OPEN PROBLEM

How do we make this dynamic? Problem: critical value $\tau$ changes

## OPEN PROBLEM

How do we make this dynamic? Problem: critical value $\tau$ changes


## OPEN PROBLEM

How do we make this dynamic? Problem: critical value $\tau$ changes


## OPEN PROBLEM

How do we make this dynamic? Problem: critical value $\tau$ changes

## OPEN PROBLEM

How do we make this dynamic? Problem: critical value $\tau$ changes CONJECTURE
There is a query strategy such that at every time $t$, the critical degree $\tau$ at time $t$ is maintained during the time interval $[t, t+c \tau]$.

## OPEN PROBLEM

How do we make this dynamic? Problem: critical value $\tau$ changes

## CONJECTURE

There is a query stgtegy such that at every time $t$, the chical degree $\tau$ at time $t$ is maintained during the time integal $[t, t+8] . \alpha$

