

The Power of Pi

Wouter Swierstra
Joint work with Nicolas Oury

Why is dependently
typed programming
interesting?

Cryptol

Cryptol: example

```
x : [32]; -- a 32-bit word  
x = 1337;
```

- The type of a word records its *size*.

Cryptol: example

swab : [32] -> [32]

swab [a b c d] = [b a c d]

- You can eliminate a word of size $n*k$ by pattern matching on it as n words of size k .

Words

```
data Vec (A : Set) : Nat -> Set
```

```
  Nil : Vec A 0
```

```
  _::__ : A -> Vec A n -> Vec A (S n)
```

```
Word : Nat -> Set
```

```
Word n = Vec Bit n
```

Views

- Introducing Cryptol-style pattern matching on words entails:
 - Defining a data type `WordView` indexed by a `Word (n * k)`;
 - Defining a function `view` that produces a suitable `WordView xs`, for every `xs : Word (n * k)`.

WordView

```
data WordView : Vec A (n * k) -> Set
  Split : (xss : Vec (Vec A k) n)
    -> WordView (concat xss)
```

View

```
chop : (k : Nat) -> Vec A (n * k)  
      -> Vec (Vec A k) n
```

```
view : (xs : Vec A (n * k))  
      -> WordView xs
```

```
view xs = ... Split (chop k xs) ...
```

Example

```
swab : Word 32 -> Word 32
```

```
swab xs with view xs
```

```
... | Split (a :: b :: c :: d :: Nil)
```

```
    = concat (b :: a :: c :: d :: Nil)
```

Data description

- There's been a lot of recent work on **data description languages**;
- Given a file format description, a tool can generate:
 - data types;
 - parsers;
 - pretty-printers; etc.

Bitmaps

The PBM monochrome bitmap format is one way to generate black-and-white images:

```
P1 50 100\n 0I000III000II00...
```

Haskell & PBM

- A PBM parser must return `[[Bit]]...`
- Even though the exact size of the bitmap is known once you've inspected the header;
- Many, many binary file formats are structured the same way.

Data, dependently

- In dependently typed languages:
 - you can define a data type of file formats;
 - and get parsers and printers for free;
 - and provide this functionality as a library.

A small universe

```
data U : Set where
  CHAR : U
  VEC  : Nat -> U -> U
  BIT  : U ....
e1U : U -> Set
```

Formats - I

```
data Format : Set where
  EOF : Format
  Bad : Format
  Read : (u : U)
         -> (e1U u -> Format)
         -> Format
```

Formats - I

```
data Format : Set where
  Skip : Format -> Format
        -> Format
  ...
```

Combinators

```
_>>_ = Skip
```

```
_>>=_ = Read
```

```
char : Char -> Format
```

```
char c = CHAR >>= \c' ->
```

```
  if c == c' then EOF else Bad
```

PBM Format

PBM : Format

PBM = char 'P' >>

char '1' >>

NAT >>= \n ->

NAT >>= \m ->

(VEC n (VEC m) BIT) >>= \v ->

EOF

Read and Show

```
read : (f : Format) -> List Bit  
      -> Maybe (el f)
```

```
show : (f : Format) -> (el f)  
      -> List Bit
```

...

Discussion

- No recursive types – to keep things simple.
- Programmers can define their own generic functions, such as boolean equality tests.
- You may want to define another view on the resulting data type.
- Meta-theory for free!

Haskell & Databases

- Haskell database interfaces:
 - represent everything by a `String`;
 - use extensible records;
 - use type class tomfoolery.
- ... accompanied by a preprocessor.

What's missing?

- A proper interface should:
 - connect to a database to query the type of all the fields;
 - **compute** the type of the database schema;
 - ensure static properties, such as the size of strings or the type of a query's result.

Data Base types

- All data base systems have a small number of primitive types – another universe!
- A data base **attribute** corresponds to a pair `(String, U)`.
- A data base **schema** corresponds to a list of attributes.

Setting up the connection

```
postulate
```

```
  Handle : Schema -> Set
```

```
  connect : ServerName -> TableName
```

```
    -> (s : Schema)
```

```
    -> IO (Handle s)
```

Relational algebra

data RA : Schema -> Set where

Read : Handle s -> RA s

Union : RA s -> RA s -> RA s

Project : (s' : Schema)

-> Subset s' s -> RA s -> RA s'

...

Executing queries

```
query : (s : Schema) -> RA s  
      -> IO (List (Row s))
```

- We know how the type of the query statically.
- Need to render an `RA s` as an SQL expression.

Discussion

- Quotient types would be nice.
- There are plenty of other guarantees we would like to give – limit on string size.
- Tackle the object-relation impedance mismatch!

- Precise data types
- Views
- Universes

Future work

- Domain-specific embedded type systems;
- Hardware description languages;
- Typed shell;
- Typed bindings to dynamically typed languages;